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information relating to the bitstream information, said header information including information indicating a number of the at least one first data unit in the at least one second data unit.

28. (New) An information medium containing data structures for recording bitstream information, comprising:

a data structure stored on said information medium, including,

a stream object, formed from the bitstream information, including at least one first data unit, at least one second data unit having the at least one first data unit, and at least one third data unit having the at least one second data unit, the at least one third data unit being filled by the bitstream information and at least one second data unit storing header information relating to the bitstream information, said header information including information indicating a number of the at least one first data unit in the at least one third data unit.

29. (New) A method for reading out bitstream information recorded on an information medium wherein the recorded bitstream information comprises a stream object which includes at least one first data unit, at least one second data unit having the at least one first data unit, and at least one third data unit having the at least one second data unit, said method comprising the steps of:

reading the at least one first data unit;

reading the at least one second data unit which stores header information relating to the bitstream information, said header information including information indicating a number of the at least one first data unit in the at least one second data unit; and

reading the at least one third data unit filled by the bitstream information.